



BRINGING YOU BACK  
WHAT YOU ONCE LOVED  
TO MOBILE!

WHITEPAPER



→ CONTENT ←

MISSION

FEATURES

USE CASES

TOKEN

DEVELOPER

STRATEGY

# CONTENT

## 1. MISSION

How we tackle web3 gaming solutions

## 2. FEATURES

Learn about the game's features

## 3. USE CASES

Explaining the use cases for token holders and/or gamers

## 4. TOKENOMICS

Information about the \$AX token and token mechanisms

## 5. DEVELOPER

Learn more about the talents of the developer

## 6. STRATEGY

Review the short to long-term strategy





CONTENT

→ MISSION ←

FEATURES

USE CASES

TOKEN

DEVELOPER

STRATEGY

# MISSION

## THE SOLUTION TO WEB3 GAMING

Axoria leverages blockchain and a Play-to-Earn (P2E) model to create a decentralized, player-driven gaming ecosystem.

- **True Asset Ownership:** Players own their in-game assets via blockchain, with the ability to trade or sell them outside the game.
- **Monetization:** Earn real-world value through \$AX tokens by completing in-game activities, with future partnerships adding new token rewards.
- **Balanced Economy:** Deflationary mechanisms like token burns manage \$AX's supply, ensuring a sustainable economy.
- **Decentralized Governance:** \$AX holders participate in game governance, influencing development and updates.
- **Engaging Gameplay:** Nostalgic meets Web3, where players can quest, battle and earn valuable rewards.



More information on next pages.



CONTENT

→ MISSION ←

FEATURES

USE CASES

TOKEN

DEVELOPER

STRATEGY

# MISSION

## TRUE ASSET OWNERSHIP

In Axoria, players can obtain NFT items within the game, granting true ownership over their digital assets. These NFTs are tradeable only outside the game, where players can exchange them for \$AX tokens.

This system ensures that every in-game item has real-world value. Players can trade NFTs directly with others, but one of the accepted currency for these trades is \$AX tokens, creating a self-sustaining, player-driven economy.

This new economy bridges the gap between in-game achievements and real-world assets, allowing players to monetize their time and effort in the game through a secure, blockchain-backed marketplace.

## MONETIZATION

\$AX tokens are the backbone of the Axoria in-game economy, allowing players to turn their progress into real-world value. By completing activities such as dueling, gambling, events, and trading, players earn \$AX tokens. These tokens hold real-world value; can be traded for ETH or used within the game.

Additionally, Axoria plans to build partnerships with other projects. Partnering projects will pay for promotion within the game, and Axoria will use that revenue for revenue sharing.



CONTENT

→ MISSION ←

FEATURES

USE CASES

TOKEN

DEVELOPER

STRATEGY

# MISSION

## BALANCED TOKEN ECONOMY

Axoria ensures the sustainability of its \$AX token economy through deflationary mechanisms like token burns and staking. A portion of the game's revenue is used to buy back \$AX tokens, which are then burned, reducing the circulating supply and creating scarcity that supports long-term value.

Additionally, staking allows players to lock their tokens in exchange for rewards, including a share of the game's revenue. This encourages long-term holding and reduces sell pressure, promoting price stability. This combination creates a balanced, sustainable economy where \$AX maintains value while players and investors can benefit from passive income and in-game rewards.

Together, these strategies ensure that the token's price remains stable, supporting a healthy in-game economy and a rewarding experience for the community.

## DECENTRALIZED GOVERNANCE

\$AX holders play a crucial role in the governance of Axoria, directly influencing the game's development and updates. By holding \$AX tokens, players gain voting rights, allowing them to participate in key decisions such as new feature implementations, gameplay balancing, event scheduling, and future roadmap priorities.

This decentralized approach ensures that the community's voice is heard, making the game's development more player-driven and engaging. Governance proposals may be put forward by both developers and the community, and token holders can vote on these proposals based on the number of tokens they hold.

This system not only gives players a sense of ownership and influence but also encourages long-term holding of \$AX tokens, as the more tokens a player holds, the greater their impact on the game's future direction.



CONTENT

→ MISSION ←

FEATURES

USE CASES

TOKEN

DEVELOPER

STRATEGY

# MISSION

## ENGAGING GAMEPLAY

Axoria combines the nostalgic feel of a 2008 game with modern Web3 features. Players can take on classic quests, join PvP battles, defeat monsters, and improve their skills—all while earning valuable rewards through NFTs or \$AX.

Many in-game activities such as dueling and gambling, can reward you \$AX tokens, which can be traded or used within the game's economy. The familiar gameplay provides a strong sense of involvement for veteran players, while Web3 integration brings new opportunities for earning and trading real-world value.

This blend of nostalgic gameplay and blockchain mechanics creates a fun, rewarding environment where players can enjoy the classic MMORPG experience while participating in a decentralized, player-driven economy.





CONTENT

MISSION

→ FEATURES ←

USE CASES

TOKEN

DEVELOPER

STRATEGY

# FEATURES

## BRINGING YOU BACK WHAT YOU LOVED!

- **Bosses:** Players are challenged to strategize and collaborate in defeating powerful enemies, sometimes even rewarding them with \$AX tokens and rare items for their efforts.
- **PvP:** Players can engage in combat to earn \$AX tokens, valuable loot, and rankings, with team-based modes and solo.
- **Skills:** Players have the opportunity to master diverse skills and participate in a dynamic player-driven economy, with engaging activities, and rare rewards.
- **Quests:** Players can experience immersive questing with rich storylines, challenging tasks, and valuable rewards.
- **Exploration:** Players are able to explore vast environments and uncover hidden secrets.
- **Monsters:** Players face a variety of NPCs, earning valuable items through these challenging encounters.



More information on next pages.



CONTENT

MISSION

→ FEATURES ←

USE CASES

TOKEN

DEVELOPER

STRATEGY

# FEATURES

## BOSSSES

In Axoria, bosses are more than just combat encounters—they are evolving challenges powered by advanced AI. Each boss is designed to analyze player behavior, adapt to combat strategies, and become more difficult over time, offering a truly dynamic and intelligent PvE experience.

Classic MMORPG elements inspire the design, but Axoria introduces its own original boss roster. These encounters are crafted to challenge both solo players and coordinated teams, requiring real-time adaptation and tactical thinking. Many bosses promote cooperative gameplay, encouraging players to work together to overcome high-level threats and progress through the game.

Special boss events will periodically take place, where players can compete for exclusive rewards, NFTs, and occasionally \$AX tokens. These events add a competitive edge and create moments of excitement within the community, keeping gameplay fresh while emphasizing Axoria's focus on skill, teamwork, and innovation.

## PLAYER VS PLAYER

PvP in Axoria offers intense, skill-based combat, where players can earn \$AX tokens and valuable loot through strategic battles.

Designated PvP zones provide varying levels of risk and reward, while special PvP events offer additional incentives such as rare items and exclusive titles. Players can engage in one-on-one duels or team-based battles, with ranking systems highlighting top performers and offering additional recognition and rewards. PvP mechanics include status effects, environmental factors, and special abilities, ensuring dynamic and evolving combat.

Anti-cheating measures are in place to maintain fairness, and community feedback helps shape PvP updates, ensuring the experience stays balanced and enjoyable. This combination of strategy, rewards, and competition makes PvP a core feature of Axoria's gameplay.





CONTENT

MISSION

→ FEATURES ←

USE CASES

TOKEN

DEVELOPER

STRATEGY

# FEATURES

## SKILLS

Skilling in Axoria delivers a rewarding gameplay experience through a wide range of activities inspired by classic MMORPG mechanics. Players can train core skills like Mining, Smithing, Woodcutting, and Herblore to craft, gather, and refine resources needed for progression, exploration, or combat preparation.

As players level up, they unlock advanced recipes, tools, and rare resource nodes, making progression both strategic and satisfying. Items and materials obtained through these activities can be used, traded, or enhanced for gameplay advantages.

A player-driven economy supports item trading and specialization, while regular skilling events and community-driven guilds encourage collaboration and competition. Combined with dynamic environments and a continuously updated world, Axoria ensures skilling remains immersive and meaningful—fueling player growth and deepening engagement within the game’s evolving universe.

## QUESTS

Questing in Axoria offers immersive story-driven experiences packed with challenging objectives, dynamic characters, and engaging puzzles. While inspired by traditional MMORPG structures, Axoria’s quests are crafted to reflect the game’s unique world and evolving systems—not a copy of any existing title.

Players take part in rich narratives that unfold across multiple regions, uncovering lore, solving mysteries, and facing increasingly complex challenges. Rewards for quests include powerful items, unique cosmetics, and experience points that contribute to character progression.

Some quests encourage cooperation, requiring players to team up and solve multi-layered objectives—strengthening community interaction and teamwork. The questing system is regularly updated, with new content added based on player feedback to keep the experience fresh and aligned with player interests.



CONTENT

MISSION

→ FEATURES ←

USE CASES

TOKEN

DEVELOPER

STRATEGY

# FEATURES

## EXPLORE

Exploring the vast world of Axoria is a core part of the immersive experience, where players venture into diverse environments, uncover hidden secrets, and unlock new content.

Rich landscapes, from forests to deserts, are thoughtfully crafted to encourage discovery, with unique music tracks and lore revealed as new areas are explored. Sailing adventures allow players to uncover distant islands and coastal zones, continuously expanding the playable world. Exploration rewards include rare items, cosmetic upgrades, and progress-based achievements.

Players may also uncover valuable resources and hidden story elements that enhance gameplay or support crafting and trading. Regular exploration events offer bonus rewards and encourage community participation, making discovery an exciting and meaningful aspect of Axoria's ever-evolving world.

## MONSTERS

Monsters, or NPCs, are central to Axoria, ranging from common wildlife to powerful AI-driven bosses that offer unique challenges and evolving encounters. Players defeat monsters to gain loot, skill experience, and valuable progression in their journey.

Low-level creatures provide early-game resources, while mid-tier enemies pose greater threats and drop crafting materials or equipment. High-tier monsters are designed with advanced mechanics and dynamic behavior, offering increasingly strategic battles. Axoria's AI-powered bosses analyze player tactics and become more difficult over time, making each fight unique and engaging.

Group hunting and PvE events encourage community collaboration, while varied combat mechanics require players to adapt their approach. New monsters are added regularly, with lore-driven designs and intelligent systems, ensuring that the combat experience remains fresh, immersive, and integral to the evolving world of Axoria.



CONTENT

MISSION

FEATURES

→ USE CASES ←

TOKEN

DEVELOPER

STRATEGY

# USE CASES

## BENEFITS FOR EVERYONE!

- **Investors/holders:** Axoria provides \$AX token holders with benefits like profit sharing, potential value appreciation, and exclusive privileges such as governance participation and early access to features. Holders also get discounts and premium content, even without playing, while token burns support long-term value growth.
- **Gamers:** Axoria delivers a nostalgic MMORPG experience reimagined with Web3 tech, where players engage in skilling, exploration, PvP, and AI-driven boss fights. While earning \$AX is no longer tied to grinding, players can still win tokens through duels, gambling, and special events. Token burns, early access, and exclusive features enrich the gameplay, while guilds, exploration, and a player-driven world foster meaningful interaction. Community feedback and governance remain central, ensuring players help shape Axoria's evolution.



More information on next pages.



CONTENT

MISSION

FEATURES

→ USE CASES ←

TOKEN

DEVELOPER

STRATEGY

# USE CASES

## INVESTORS/HOLDERS

Axoria offers valuable benefits for \$AX token holders, even if they don't actively play the game.

Holders earn passive income through profit sharing from in-game revenue and can benefit from potential token value appreciation as the game grows. They also gain exclusive privileges like governance participation, voting on game updates, early access to features, and membership in a closed Telegram group with the development team. In-game perks include discounts on purchases and access to premium content, which can be traded or gifted.

Additionally, \$AX token burn mechanisms reduce supply, increasing the value for holders and contributing to the ecosystem's long-term sustainability, ensuring continuous development and community engagement.

## GAMERS

Axoria blends nostalgic MMORPG vibes with Web3 innovation, allowing players to earn \$AX tokens through dueling, gambling, and special events. These tokens can be used in-game or traded. Players gain access to exclusive areas, cosmetic rewards, early content, and special features.

The game includes challenging AI-powered bosses, interactive skilling, and a strategic combat system. Guilds, exploration, and community-driven updates enhance the gameplay, while \$AX holders help shape the game's future through governance and regular feedback loops.



CONTENT

MISSION

FEATURES

USE CASES

→ **TOKEN** ←

DEVELOPER

STRATEGY

# TOKENOMICS

## AMAZING TOKEN MECHANISMS

- **Network:** Ethereum
- **Final tax:** 4% - used for marketing, development and services.
- **Supply:** 100,000,000 \$AX (100M)
- **Distribution:**
  - **65%** - Liquidity Pool
  - **35%** - Reserves (locked)
- **Burning Mechanism**
- **Profit Share**

More information on next pages.



CONTENT

MISSION

FEATURES

USE CASES

→ TOKEN ←

DEVELOPER

STRATEGY

# TOKENOMICS

## TAX

The tax revenue can be used flexibly for development costs, marketing, buybacks, token burns, or enhancing the earning pool for players. This flexible approach ensures that the game's economy stays balanced and supports the continued growth of the ecosystem.

## DISTRIBUTION

Axoria's token distribution will allocate:

- **65%** to the Uniswap liquidity pool, ensuring strong market stability from the start.
- **35%** will be held in reserves, providing flexibility to address future needs such as adding liquidity or preparing for CEX listings.



CONTENT

MISSION

FEATURES

USE CASES

→ **TOKEN** ←

DEVELOPER

STRATEGY

# TOKENOMICS

## BURNING MECHANISM

The burning mechanism in Axoria is vital for maintaining the balance and value of \$AX tokens. Tokens spent on in-game purchases like skins and cosmetics are also burned, further decreasing supply. This reduction in the total number of tokens creates scarcity, potentially increasing the value of remaining tokens.

By continuously burning tokens, Axoria creates deflationary pressure, driving value appreciation over time. This mechanism encourages player engagement, balances supply and demand, and ensures the long-term sustainability of the game's economy, benefiting both players and investors.

## PROFIT SHARE

Axoria's profit-sharing model allows \$AX token holders to earn passive income by staking their tokens. A portion of the revenue generated from partnerships and in-game purchases is allocated to a profit pool.

Staked token holders receive periodic distributions from the profit pool based on the number of tokens they hold. The more \$AX tokens staked, the larger the share of the profits.

This system incentivizes holding and staking, providing a consistent return for token holders as the game generates more revenue. As the Axoria ecosystem grows, the profit pool expands, offering increasing rewards to staked participants.



CONTENT

MISSION

FEATURES

USE CASES

TOKEN

→ DEVELOPER ←

STRATEGY

# DEVELOPER

## A MOTIVATED AND TALENTED DEVELOPER

The lead developer behind Axoria brings a unique and well-rounded background, combining over 15 years of experience across the gaming and business sectors. Starting with a few years in game development, the developer successfully created a nostalgic remake from 2008, demonstrating an ability to craft immersive, engaging experiences. They then transitioned into business software development, broadening their expertise and sharpening essential technical and project management skills.

In the last three years, the developer has fully embraced Web3, mastering blockchain technologies, smart contracts, and decentralized ecosystems. Now, they are blending their gaming experience with Web3 innovation to bring Axoria to life—a game that fuses the nostalgia of 2008 with cutting-edge blockchain technology. Their skills, dedication, and ability to lead a talented team ensure the success of this ambitious project, promising a dynamic and immersive experience for players.







CONTENT

MISSION

FEATURES

USE CASES

TOKEN

DEVELOPER

→ STRATEGY ←

# STRATEGY

## FROM SHORT TO LONG-TERM STRATEGIES

- **Short term:** Axoria's pre-alpha will focus on delivering the core gameplay experience, including basic mechanics such as skilling, combat, item interaction, and social features.
- **Long term:** The project aims to evolve into a more mature and feature-rich MMORPG, expanding its gameplay systems, improving visuals, and deepening the overall game world with consistent updates and content.
- **Revenue:** Axoria's primary revenue stream will come from in-game item sales and exclusive perk offerings through a dedicated store. Also paid in-game promotion for partnered projects.
- **Partnerships:** Strategic collaborations with other projects will provide mutual exposure. Partner tokens may be featured within the game, offering cross-community incentives and use cases.
- **Merchandise:** Physical merchandise such as apparel and collectibles will support branding and offer an additional revenue stream while promoting community identity.

More information on next pages.



CONTENT

MISSION

FEATURES

USE CASES

TOKEN

DEVELOPER

→ STRATEGY ←

# STRATEGY

## SHORT-TERM

Axoria's pre-alpha will focus on delivering the core gameplay experience with carefully designed mechanics, including skilling, combat, item interaction, exploration, and social features like chatting and profile customization. The goal is to offer players a polished and functional early version of the game that can be actively tested, while also gathering valuable community feedback to fine-tune core systems before broader rollout.

Token utility will exist primarily through dueling, gambling, and special community events, creating opportunities for skilled players to win \$AX in fair and competitive ways.

By emphasizing gameplay first and token flow second, Axoria ensures a fun, fair, and balanced experience—while maintaining long-term value and scarcity of \$AX. The pre-alpha is not just a preview, but a strategic step in laying the groundwork for a mature and scalable Web3 game economy.

## LONG-TERM

Axoria's long-term vision is to evolve into a fully mature, feature-rich MMORPG that expands beyond its nostalgic roots. The team is committed to consistently improving the game's systems, visuals, and depth through regular updates, new content, and enhanced mechanics. Over time, the game world will grow to include more advanced skilling systems, AI-driven enemies, unique regions, dynamic quests, and immersive multiplayer interactions.

This expansion is supported by a sustainable economic model that avoids inflation. \$AX token earning will remain tied to competitive features like dueling, gambling, and special events—preserving its value while keeping gameplay balanced. Axoria will also introduce an in-game item store offering exclusive collectibles and perks, serving as a primary revenue source.

Strategic partnerships with other Web3 projects will open opportunities for cross-promotion and player rewards, while branded merchandise will build long-term visibility and strengthen the Axoria identity.



CONTENT

MISSION

FEATURES

USE CASES

TOKEN

DEVELOPER

→ STRATEGY ←

# STRATEGY

## IN-GAME ITEMS STORE

Axoria's primary revenue will come from its in-game item store and the sale of exclusive perks, both designed to enhance the player experience.

The item store will offer a variety of digital goods, such as cosmetics, skins, and unique collectibles, allowing players to customize their characters and gameplay. These items will not only provide aesthetic value but also create a steady revenue stream for the game.

Additionally, exclusive perks, such as access to special zones, early content releases, or premium services, will be available for purchase, offering valuable gameplay advantages.

This combination of items and perks is key to Axoria's financial model, ensuring a consistent flow of income while enhancing the overall game experience for players, without relying solely on token tax.

## PARTNERSHIPS

Axoria is shifting toward a paid partnership model, where external projects can gain visibility through special in-game promotion zones. These partnerships are not just integrations—they're curated placements that allow Web3 projects to reach Axoria's active player base directly within the game world.

Axoria will use partnership fees to strengthen its ecosystem—such as funding development, enhancing game content, revenue share and supporting buybacks.

Partner projects benefit through dedicated exposure, while Axoria retains control over its in-game rewards and economic sustainability. This model supports long-term value for \$AX and offers real utility to partners seeking targeted, interactive advertising within a growing MMORPG.



CONTENT

MISSION

FEATURES

USE CASES

TOKEN

DEVELOPER

→ STRATEGY ←

# STRATEGY

## MERCHANDISE

Axoria will introduce merchandise, such as clothes and branded goodies, as an alternative revenue stream that also promotes the brand.

By offering exclusive apparel and collectibles, the game taps into its player base's desire to showcase their connection to Axoria in real life. This generates additional income while strengthening the emotional bond between players and the game. Branded merchandise also serves as organic marketing, increasing brand visibility as fans wear and share their favorite game-related items. Limited-edition drops can further boost engagement and demand.

Expanding into physical products not only diversifies revenue but also enhances Axoria's brand presence both in the gaming community and beyond.

# AXORRIA



JOIN NOW